

# **MARIN COED SOCCER LEAGUE RULES**

August 1999<sup>1</sup>

## **General**

0-1. Current FIFA Laws of the Game will apply in general.

(Law I - The Field of Play)

(Law II - The Ball)

## **Law III - Number of Players**

III-1 Women players shall be of high school age and over. Men players shall be at least 30 years old.

III-2 Of the players on the field, not more than 6 may be men. If a team is playing with only 3 women on the field, not more than 5 men players may be on the field. For example, legal combinations of women + men include: 3+4, 3+5, 4+6, 5+6, 6+5, 7+4, and so on, but not 3+6.

III-3 Players may be borrowed from other teams if a team is short of "own" players, but a team must have at least 7 "own" players present, 3 of whom must be "own" women. Borrowed players must be replaced by any "own" players arriving later, *but cannot be substituted by other "borrowed" players except at halftime. (Otherwise, a team with exactly 11 "own" players would be at a disadvantage playing a team with fewer than 11 "own" players but with enough borrowed players to substitute.)* Failure to comply with this rule will result in a forfeit. [8/96]

III-4 Players may be added to the roster of a team before and during the season. Only players who are on a team's roster and have played for that team during the season are eligible to play during playoffs. During play-offs, games will be forfeited by any team using an outside player (even from another team within the league). Each player may transfer once between teams during a season, provided that there are at least three regular season games remaining prior to the tournament.

III-5 Substitutions. Unlimited substitutions may be made. Substitutions may be made by a team during stoppage of play: for its own throw-ins; for either team's goal-kicks; after a goal; at half-time; to replace an injured player; or to replace a player who has just been cautioned (yellow card).

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<sup>1</sup> Clarifications and additions from team reps' meetings from 8/96 to 8/98 are shown in *italics*. *Strikeout* type shows deletions.

- III-6 Players who were sent off for fouls or misconduct (red card) in their team's previous game are not eligible to play. This cannot be waived. Teams playing with such a player automatically forfeit their game, even if the player is playing with the consent of the opposing team.

#### **Law IV - Players Equipment**

- IV-1 Colors of team jerseys must be approved by the league.
- IV-2 In case both teams' jerseys are the same color, the home team must change colors.

#### **Law V - Referees**

- V-1 Referees will be paid ~~\$30~~ \$40 per game for regular season games, and ~~\$20~~ \$25 per game for tournament games, *and \$40 for championship games.* [2/97]
- V-2 Referees will ~~submit~~ *complete* a reporting card at the end of each game ~~to the home team rep~~ with comments on how that game was conducted, covering positive aspects as well as red/yellow cards, or repeated roughness/violators. This information will be used in determining the winner of the Sportsmanship Trophy. *The card will be given to the home team rep following the game unless a red card has been given, in which case the card will be sent by the referee directly to the referee coordinator.*

(Law VI - Linesmen)

#### **Law VII - Duration of the Game**

- VII-1 If a tournament game is tied at the end of regular time, two 5-minute overtime periods will be played. If the tie persists (with the exception of the championship game), the game will be decided by kicks from the penalty-mark. In the championship game, if the game is tied at the end of the overtime periods, both teams will be declared co-champions. Overtime periods will not be played for consolation games unless there is adequate time to play it without affecting the schedule of subsequent games.
- VII-2 *If a game is suspended by the referee due to circumstances beyond the control of the teams (e.g., weather) prior to the conclusion of the first half, the game will be deemed to not have been played. Otherwise, the final score for the game will be the score at the time the game was suspended.* [2/98]

#### **Law VIII - The Start of Play**

- VIII-1 Drop balls shall only be taken by women players.

(Law IX - Ball In and Out of Play)

### **Law X - Method of Scoring**

X-1 All goals will count as one point.

(Law XI - Off-Side)

### **Law XII - Fouls and Misconduct**

XII-1 Sliding (i.e., playing or attempting to play the ball while a knee or hip is on the ground) by any player (including the goalie) is a major foul if an opposing player is within playing distance of the ball. Slides shall be penalized in the same way as the nine major fouls, listed as (a) through (i) in FIFA Law XII. That is, a direct free kick or penalty kick will be awarded depending on whether the slide occurred within a player's penalty area, and serious or persistent fouls may result in a player being sent off (red card).

XII-2 The fundamental purpose of the league is **FUN AND RECREATION** (see rules V-2 and C-3). Fighting will not be tolerated and will result in expulsion of players and/or team.

XII-3 Players who are sent off for fouls or misconduct (red card) are not eligible to play in the following game. Players who are sent off for violent conduct or serious foul play are not eligible to play in the following three games.

XII-4 Players who are cautioned (yellow card) must leave the field and be replaced by a substitute. If no substitutes are available, the team will play short. Normally illegal combinations that result from the removal of a cautioned player will be allowed (e.g., less than 7 players, or 6 men and 3 women).

(Law XIII - Free-Kick)

### **Law XIV - Penalty-Kick**

XIV-1 Penalty kicks shall only be taken by women players.

(Law XV - Throw-In)

(Law XVI - Goal-Kick)

(Law XVII - Corner-Kick)

## ADMINISTRATIVE RULES

### A. Team Representatives, League, and Player Responsibilities

- A-1 Each team shall select two Team Representatives. Each "Team Rep": (1) represents his/her team; (2) takes care of the interests of his/her team, AND the league as a whole; (3) participates in league meetings and in the direction of the league; and (4) works toward the enjoyment of all. A team that fails to send a representative to two consecutive league meetings within one season will be dropped from the league.
- A-2 If a team rep is to be absent, he/she must name a substitute, who will take the place of team rep, deal with the opponent team rep or referee, enforce the rules, etc.
- A-3 Team reps are responsible for notifying their teams and the referee of league rules prior to the beginning of the match (e.g., the prohibition against any slides).
- A-4 The team rep for the winning team is responsible for reporting the game score to the league coordinator by Wednesday of the week following the game. For tie games, both team reps must report the score. No points will be awarded for wins or ties to teams failing to report scores.
- A-5 The team rep for the home team is responsible for providing a game card to the referee at the beginning of the game, and for sending it to the referee coordinator as soon as possible after each match.
- A-6 Team reps will distribute and obtain signed liability release forms from all players, and will submit a roster *with birthdates* and the release forms to the league Registrar by April 1 for the Spring season and October 1 for the Fall season. A team will not be allowed to play after these submittal dates until a roster and release forms are submitted. Games canceled for nonsubmission of rosters and waivers will be forfeits, and a \$25 penalty will be paid to the opposing team. There is no medical insurance arranged by the league, and each player plays at his/her own risk. [2/97]
- A-7 Team reps are responsible for verifying the age of all players, *and for having a roster with birthdates at all games*. Team reps and players may be asked to provide valid ID to verify players' age. Inability to do so may result in the player's disqualification from that game. [2/97]
- A-8 Players are reminded that they need to go through their team reps in raising any issues about the other team or the game. Observance of this protocol will help in avoiding conflicts, and in preserving and enhancing the spirit of sportsmanship.
- A-9 Players are responsible for paying fees as decided by their team. Players owing fees to current or former teams may not play.

- A-10 ***NO DOGS.*** Referees will not start or continue a game if a team or its fans bring a dog to the field. Teams will be fined \$25 and will forfeit their game if a player, cheerleader, relative or spectator brings a dog in violation of field rules (see Community Fields Rule 5, below). In addition to being a league rule, this is a rule of both Community Fields and Seminary, and failure to comply risks losing access to these fields. Team reps are responsible for their team's compliance with this rule. [2/98]
- A-11 Team fees must be paid to the league by April 1 for the Spring season and October 1 for the Fall season. If team fees and deposits are not paid in full, the team will not be allowed to play until fees are paid. Games canceled for nonpayment of fees will be forfeited, and a \$25 penalty will be paid to the opposing team.
- A-12 The league has the authority to discipline any player or team for violating the league rules and the spirit of the league. This may include the decision to caution, reprimand, suspend or place on probation a player or team. Complaints and accusations will be received by a the Disciplinary Committee, comprised of all team reps except those involved in a specific dispute the League Coordinator, the Referee Coordinator, and two volunteer team representatives. If one of the committee members is involved in a dispute, he/she shall be replaced by an ad hoc team representative to decide the case in question. The committee will: determine and conduct an appropriate level of investigation; provide all parties an opportunity to present relevant information; and render a final decision by majority vote of committee members present, provided that at least four votes are cast in favor of a specific action. The committee will report each decision in a timely manner to all team representatives and will submit a brief report of their decisions to the membership at the following league general meeting. [8/98]
- A-13 The MCSL shall be limited to no more than 12 active teams. Teams wishing to join the league may place their names on a waiting list with the League Coordinator. If a vacancy exists, the League Coordinator shall notify the prospective team's or teams' representative of the vacancy (by August 1 for the fall season and February 1 for the spring season), who in turn must submit a roster and \$200 deposit by August 15 for the fall season and February 15 for the spring season. New teams will be admitted to the league at the discretion of a majority of all team representatives at the respective preseason team representatives meeting.

## **B. Forfeits**

- B-1 A penalty of \$25 will be charged if a team does not show up for either a regular season or play-off game. A minimum of 7 **own** players is needed (see rule III-3) within 15 minutes of the scheduled start time.

### C. League Standings

- C-1 Wins count as two points, ties as one point. No points are given for losses or games which are not played or made up. (See rules D-1 and D-2 regarding rain-outs).
- C-2 A forfeit will occur automatically for non-observance of any rule.
- C-3 A Sportsmanship Trophy will be awarded at the end of each season to the team voted as the team with the highest spirit of sportsmanship.

### D. Rainy Days

- D-1 Cancellation of games due to rain will only take place if playing will damage the fields. If the rain is light, the game will probably be played. Call the ~~Community Fields at 945-3600~~ *Marin Coed Soccer League voicemail (415) 258-4891* to find out whether the fields are closed. ~~Call the Community Fields not earlier than 8 am for the Spring season and 11 am for the Fall season, since the fields may need only a few hours to dry out. Piper Park rain number is 927-5035. For White Hill games, call your team rep. If no message is on the recorder for Community Fields or Piper Park by 8 am or 11 am, games will be played if rain is not heavy. [8/98]~~
- D-2 ~~Rain-out days are deemed to be rain-outs for ALL teams. Thus, if it turns out that the weather prevents any game from taking place, then all games that day will be considered "fun" games, and no points will be awarded toward league standings. Pre-approval is needed to make up rain-out games as all teams will need to make them up. No points will be awarded for a makeup game unless all games for a rainout are made up.~~

### COMMUNITY FIELDS RULES

The following are excerpts of the Community Fields Rules with which our league should be concerned:

- Rule 1. The use or possession of alcoholic beverages and drugs on school property is strictly prohibited.
- Rule 4. Users assume responsibility for any damage or extraordinary wear and tear to the facilities, and are subject to additional charges, if necessary.
- Rule 5. Animals are not allowed on or around the field.
- Rule 6. User groups must assist in picking up the litter/debris and putting it into the garbage containers.